

GREATER NASHVILLE DARTING ASSOCIATION BY-LAWS

These By-Laws shall define and direct the governing and operation of The Greater Nashville Darting Association.

ARTICLE I. NAME

The name of this governing body for darts shall be the Greater Nashville Darting Association.

ARTICLE II. DEFINITIONS

- Section 1** Whenever the initials G.N.D.A. are used in these by-laws, they shall mean Greater Nashville Darting Association.
- Section 2** Whenever the word Board is used, it shall mean the officials described in Article VI, Section 1.
- Section 3** Whenever the word Member is used, it shall mean a person, an entire body of an organization or group, which has obtained membership in the G.N.D.A.

ARTICLE III. OBJECTIVES

- Section 1** The objectives of the G.N.D.A. are:
- A. To promote competitive darts and good sportsmanship for social and recreational purposes.
 - B. To help provide a wholesome atmosphere for the sport of darts in the Greater Nashville area.
 - C. To organize a league in the Greater Nashville area and to sanction said league play according to rules in effect.
 - D. To organize and promote open and closed tournaments on the local, regional and national levels.
 - E. To assist sponsoring firms in establishing sanctioned local, regional and national tournaments.
 - F. To improve and establish conditions of play in establishments throughout the Greater Nashville area.

ARTICLE IV. MEMBERSHIP

- Section 1** Membership shall be open to anyone who expresses an interest in darts as a sport provided they can maintain a high standard of conduct and sportsmanship and meet financial obligations. Persons who meet these criteria shall be considered members in good standing of the G.N.D.A.
- Section 2** A membership may be terminated or restricted by two-thirds (2/3) majority opinion of the full Board if a member creates a disharmony or behaves in a manner prejudicial to order and discipline.

ARTICLE V. FEES

- Section 1** Membership fees shall be established and may be revised by a two-thirds (2/3) majority vote of the Board, and shall be payable annually.
- Section 2** Membership fees shall be applicable to the period beginning with the start of the fiscal year or start of the fall session, whichever comes first.
- Section 3** Membership fees shall be prorated for the sessions remaining until the start of the fiscal year of the start of the fall session, whichever comes first.

ARTICLE VI. THE BOARD

- Section 1** The G.N.D.A. Board shall be comprised of nine (9) members of the G.N.D.A. who will be properly elected by the general membership of the G.N.D.A.
- Section 2** The Board shall be elected for one (1) year. Term of office shall be from the start of the first meeting in October until the start of the subsequent October meeting. Outgoing President shall call the October meeting to order with first order of business being the election of new officers.
- Section 3** Board vacancies may be filled by the President, provided a two-thirds (2/3) majority vote of the Board approves the appointment. Such appointments must be made no later than thirty (30) days following the creation of the vacancy.
- Section 4** A Board member automatically resigns when he/she, without sufficient cause, fails to appear at three (3) scheduled Board meetings per term, and shall not be eligible to run for office at the subsequent election.
- Section 5** The Board shall elect its own officers at the first regular meeting following its election. The Board shall establish and elect all offices and officers, by a simple majority, which it deems necessary for the function of the G.N.D.A.
- Section 6** There shall be no restrictions to the number of terms an Officer or Board Member may serve.
- Section 7** All Officers and Board Members are considered and governed under these By-Laws just as all G.N.D.A. members.

ARTICLE VII. BOARD DUTIES/QUORUM

- Section 1** The Board must meet at least once each month. The meeting date, time and location shall be determined by majority vote of the Board. Absence shall be excused if notice of the meeting is not given to and received by Board members at least seventy-two (72) hours prior to the meeting.
- Section 2** A simple majority of the Board constitutes a quorum. In the absence of the President and the Vice-President, the highest ranking officer shall assume the chair. In the event no officers are available, the Senior Board member shall assume the chair.
- Section 3** If, at any meeting of the Board, there is less than a quorum present, the majority of the members present may adjourn the meeting. Any business, which would have been transacted at the meeting, will be taken up at the next scheduled meeting. Alternatively, the cancelled meeting can be rescheduled by a majority of those members present.

ARTICLE VIII. DUTIES OF THE OFFICERS

- Section 1** President: The President shall be the chief executive of the association, and as such, shall preside over all meetings of the Board and over all meetings of the general membership of the association. The President shall decide all questions of order, and shall be an ex-officio member of all committees. The President shall perform, direct, or coordinate all general public and bar relations for the association and its functions.
- Section 2** Vice-President: The Vice-President shall assume all duties of the President in the event of the President's resignation or unavailability. The Vice-President shall assist the Treasurer in the collection of all overdue monies due the association. The Vice-President shall appoint and chair all committees to review protests, counter-protests, and appeals made by members of the G.N.D.A. In the event that the Vice-President is directly involved in such actions, the highest ranking officer not involved shall appoint a committee and a chairman to review such action. Should all elected officers be involved, the Senior Board Members shall assume the previously stated responsibilities. The Vice-President will be responsible for presiding over all captains meetings and reporting the results of those meetings to the Board.

- Section 3** Should both the President and Vice-President take leave of office, the highest ranking officer shall assume the duties of the President with the provision that he or she call for a Board election within ten (10) days after the offices are vacated. Should all elected officers of the Board take leave of office, the senior Board member shall assume the previously stated responsibilities.
- Section 4** Secretary: The Secretary shall keep minutes of all meetings of the Board, and of the general membership of the association, and shall distribute all meeting notices to the general membership. In addition, the Secretary shall maintain a current list of all members of the association. The Secretary shall also have charge of such books, papers and documents as the Board may direct.
- Section 5** Treasurer: The Treasurer shall receive all monies paid to the association, and shall have sole custody and control over the accounts and books of the association, subject to the Board's direction otherwise. The Treasurer shall keep complete and accurate records of the monies received and expenditures made by the association's accounts and shall report on same at each regularly scheduled meeting of the Board and of the general membership of the association, or at any time in the interim when an inquiry is made by a member of the Board or of the general membership, with legitimate cause, unless the Board specifically directs otherwise. The Treasurer shall apply for and prepare all necessary paper work for a bond in such sum and with such surety as shall be satisfactory to the Board. The Treasurer shall issue a financial statement to the general membership at the end of each fiscal year.
- Section 6** A.D.O./T.D.O. Representative: The A.D.O./T.D.O. Representative shall act as a liaison between the G.N.D.A. and the American Darts Organization, the Tennessee Darts Organization and any other local, state, regional, national or international organization with which the Board decides to affiliate and/or join. The Representative shall forward all information from these organizations to the Board in a timely manner. The representative shall be responsible for the organization, coordination and establishment of play for all qualifying events for the organizations.
- Section 7** Board Member: Together with the Board officers, Board members shall have and exercise a general supervision of the affairs of the organization and shall manage and control its properties and effects. They shall assist in the administration of the G.N.D.A. policy and provide and enforce penalties for infractions committed by members.
- Section 8** No Vote Proviso: No Board member may vote on protest taking place in which the team he or she is playing for is involved.
- Section 9** The President may vote only to break a tie.

ARTICLE IX. MEETINGS

- Section 1** Board Meetings: Such meeting shall be comprised of Board members and shall be subject to the provisions set forth in Article VII. Attendance is open to all members in good standing.
- Section 2** General Meetings: Such meetings shall be open to all persons interested in the sport of darts. Minimum of one (1) general meeting per fiscal year will be mandatory.
- Section 3** Captains Meetings:
- Rule 1** Captain or designated team member must be present at all Captains Meetings or one (1) point will be deducted from that team's win column and one (1) point added to that team's loss column. Prior approval for absence must be obtained from Vice-President.
- Rule 2** Should the Board determine that a vote on league procedures (i.e. League rules, player format, concerning issues, etc.) is necessary, all registered captains present shall have a vote. No vote can be binding unless two-thirds (2/3) of the captains are present.
- Section 4** Unless otherwise specified, all meetings shall be called at the discretion of the Board.
- Section 5** Unless otherwise specified, meeting announcements must be published at least three (3) days in advance of the meeting.

ARTICLE X. RECALL OF BOARD MEMBERS

Recall of a Board Member shall be defined as the act of removing a Board Member.

- Section 1** Any Board member may be recalled from office by a two-thirds (2/3) majority vote of the entire Board at any Board meeting or by a majority of members present at a general membership meeting in accordance with Article IX, Section 2.
- Section 2** A recall may also be in effect if the Secretary shall receive a petition with two-thirds (2/3) of the membership signatures attached.
- Section 3** Any Board member has the right to appeal such recall. Such appeals must be in writing and received by the Secretary within thirty (30) days of the notification of recall. There can be no further appeal.
- Section 4** Recall voting shall be accomplished by secret ballot.
- Section 5** Any Board member who has been recalled shall not be a member in good standing of the Board, nor have any duties relating to the Board from date of petition until final determination by the Board.
- Section 6** Any Board member who is recalled from office will not be eligible for a period of one (1) year from date of recall.
- Section 7** The Board is the highest G.N.D.A. authority regarding recall proceedings and Board decisions in such matters shall require two-thirds (2/3) majority vote of the entire Board.

ARTICLE XI. FISCAL YEAR

- Section 1** Fiscal year will be from October 1 to September 30.

ARTICLE XII. NOMINATIONS AND ELECTIONS

- Section 1** Any member in good standing of the G.N.D.A. is eligible to be nominated for the Board of Directors provided his or her name is placed in nomination by one (1) member in good standing of the G.N.D.A. Nominations must be received by the Secretary on or before the last Wednesday of August. Notice of nominations must be received by the general membership on or before the second Wednesday of September.
- Section 2** Election of Board members shall be held the third Wednesday of September of each fiscal year.
- Section 3** The candidates receiving the highest number of votes in a general election shall be elected. In the event of a tie vote for the final seat, the seat shall be considered vacant and must be filled at the first meeting of the new Board in accordance with Article VI, Section 3.
- Section 4** No member may vote for any candidate more than once.
- Section 5** The Board shall be charged with the responsibility of establishing such rules and policies as may be necessary to run the election.
- Section 6** Only current members in good standing may vote in the elections.
- Section 7** All voting shall be by secret ballot.
- Section 8** Ballots shall be counted in open meeting with the President announcing each ballot, the Vice-President checking them and the Secretary recording each ballot. Ballots must be counted within ten (10) days of the election. Once counted and certified by the Vice-President and recorded by the Secretary, all results shall be final.
- Section 9** All ballots shall be open for the general membership to examine.

ARTICLE XIII. CONTRACTS AND AGREEMENTS

- Section 1** The Board shall have the sole authority to enter into contracts and agreements in the name of the G.N.D.A. Such contracts and agreements must bear the signature of the President in order to make such contracts and agreements binding upon the G.N.D.A.
- Section 2** All checks drawn on the G.N.D.A. accounts must bear two of the following signatures: the President, the Vice-President, the Secretary or the Treasurer.

ARTICLE XIV. EXPENSES

- Section 1** Any member, under the direction of the Board, is to be reimbursed for all legitimate expenses incurred in the name of the G.N.D.A.
- Section 2** All expenses are subject to the approval of two-thirds (2/3) majority vote of the Board members in attendance at any Board meeting at which a quorum is attained.

ARTICLE XV. GENERAL

- Section 1** These by-laws may be amended by a two-thirds (2/3) majority vote of the General Membership or the Board. Written notification must be provided to current team captains at least 15 days prior to any vote to amend these by-laws.
- Section 2** The order of business and/or procedures of any Board meeting or general meeting called, or any subject not covered by the by-laws or noted in Board minutes shall be subject to Roberts Rules of Order Revised. However, should there be a conflict with these by-laws and/or Roberts Rules of Order Revised, the latter shall prevail.
- Section 3** It is the responsibility of all members to read any announcements issued by the G.N.D.A. Board.
- Section 4** It is the responsibility of each team captain to relay the information contained in the aforementioned announcements to the team members whom he or she represents.

ARTICLE XVI. SPONSORSHIP OF A DARTING EVENT

In the interest of promoting the sport of darts, the G.N.D.A. will from time to time sponsor darting events other than its normal schedule:

Sponsoring an event means:

1. G.N.D.A. is responsible for all operations of the event.
2. G.N.D.A. will do all promotion of the event.
3. G.N.D.A. general rules shall prevail, with such modifications as are necessary for the particular event. All rules and regulations will be determined by the G.N.D.A.
4. G.N.D.A. will provide and/or guarantee all prizes and/or trophies.

ARTICLE XVII. SANCTIONING OF A DARTING EVENT

Sanctioning an event means:

1. G.N.D.A. gives its approval of an event.
2. G.N.D.A. general rules shall prevail, with such modifications as are necessary for the particular event.
3. In a sanctioned event, the G.N.D.A. has the option to retain 10% of the purse for the G.N.D.A.

ARTICLE XVIII. TERRITORY

New bars to be considered for sanctioned play in the G.N.D.A. must be within Davidson County. Bars outside of Davidson County will be subject to Board review prior to allowing sanctioned play.

Greater Nashville Darting Association

Rules

These Rules shall define and direct the governing and operation of League and Tournament play sanctioned and/or sponsored by the G.N.D.A.

ARTICLE I. MEMBERSHIP

- Section 1** Membership in the league shall be limited to members in good standing of the G.N.D.A.
Section 2 Only registered members of the G.N.D.A. may participate in league activities. All games played by unregistered players will be forfeited.

ARTICLE II. SPORTSMANSHIP

- Section 1** Good sportsmanship shall be the prevailing attitude during all G.N.D.A. sponsored events.
Section 2 Attempts to distract an opponent while he is throwing will not be tolerated. Complaints may result in the Board taking disciplinary action.
Section 3 When an infraction of the G.N.D.A. rules has been committed, it is the responsibility of the team captains, in the interest of good sportsmanship, to resolve the infraction at the time of the infraction, (or when first noticed). If no agreeable resolution can be achieved at that time, a protest or counter-protest is to be initiated at that time and will have no effect on the playing of the remainder of the match.
Section 4 It is not considered unsportsmanlike conduct for a captain to protest a direct violation of any rules herein.

ARTICLE III. EQUIPMENT AND FACILITIES

Section 1 The Dartboard

- Rule 1** All league competition, including tournaments and playoffs, shall be conducted on a standard English bristle, 20 point clock-faced dartboard.
Rule 2 The dartboard wire spider must not be broken and the double and the triple rings must be within a tolerance of 1/32" of the normal space measurement of 3/8".
Rule 3 An acceptable dartboard must be mounted securely perpendicular to the floor so that the distance from the center of the board to the floor measures 5'8" plus or minus 1/4".
Rule 4 The scoring wedge indicated by the number 20 shall be the darker of the two wedge colors and must be the top center wedge.
Rule 5 The dartboard must be positioned so that it is readily available to the player without distraction to the thrower.
Rule 6 The dartboard shall be in such condition that all darts thrown will easily stick in the scoring area.

Section 2 Lighting

Lights must be affixed in such a way so as to brightly illuminate the dartboard, reduce to a minimum the shadows cast by the darts, and not physically impede the flight of the darts or be distracting to the thrower.

Section 3 Scoring Surface

- Rule 1** A scoring surface must be provided and located in such a manner that the score may be easily read by the players.
- Rule 2** Scoring surfaces must be replaced when scores written thereon can no longer be easily read by players standing at the oche line.

Section 4 The Oche (Toe) Line

- Rule 1** There shall be a strip on the floor at least one inch (1") wide and no less than eighteen inches (18") long running parallel to and centered with the dartboard. From the front edge of the dartboard to the front edge of this strip, the distance shall be 7 feet, 9-1/4 inches with a tolerance of 1/4". The front edge of this strip (oche line) shall be the edge nearest the dartboard. Feet must not overtrod this line.
- Rule 2 The Portable Standard** – From the face of the dartboard to the back edge of the Portable Standard, the distance shall be 7 feet, 9-1/4 inches with a tolerance of 1/4". The back edge shall be nearest the thrower. Feet must be behind the frame of the standard to avoid overtrodding.

Section 5 Condition – All comments concerning equipment of a particular establishment shall be sent in writing to the Board. After examination, the Board may issue a written request to repair or replace such equipment. Should proper corrections to the equipment not be made within two (2) weeks of such request, no matches will be scheduled at the establishment until corrections are made.

Section 6 The Board reserves the right to evaluate registering establishments to determine suitability for activities sponsored or sanctioned by the G.N.D.A.

ARTICLE IV. THE TEAM, PLAYER STATUS, NEW PLAYERS

Section 1 The Team

- Rule 1** During a regular session, a team shall consist of four (4) players. A maximum of six (6) players may be carried on a team's roster. A team can not be registered with less than four (4) players.
- Rule 2** A team roster (name, address, and phone number of each player) must be filed with the Secretary at the time of registration. All monies shall be paid within seven (7) days of the first league match. Beginning on the eighth day, points will be deducted from the win column, and added to the loss column, at the rate of one point per day, until all monies owed are paid. When a team has lost fourteen (14) points, they will be dropped from the league. All points won or lost to them will be deducted from the stats as well as any High-Out, Rounds of 9 or T80 awards earned by that team.
- Rule 3** A team fee as determined by the Board is required and shall be paid with the filing of the team registration.
- Rule 4** A bar sponsorship fee per team, for each session, as established by the Board, is required. Fee shall be paid before a team will be allowed to participate in league play.
- Rule 5** Each team shall have one member who is designated captain. In the regular captain's absence, one member shall be the acting captain, with all the duties and responsibilities of the designated captain.
- Rule 6** Two players present at a match shall be considered to be a legal, but incomplete team. Two (2) singles sets, one (1) or two (2) doubles sets and the four (4) person team game can be played. All earned points will count. No player may compete more than once in any scheduled set. One player may play against two in a doubles game, but would have

only one throw against their opponents' two. The same would apply to a team game where two or three players would throw against their opponents' four turns. Missing players would lose their turn. A player who arrives after the start of a set may not be allowed to join play in that set.

Rule 7 A team having less than the minimum of members present for a match will forfeit the respective number of points for each set not played.

Rule 8 Each team must furnish a team name when filing the team roster. The Board reserves the right to refuse any name which it deems unacceptable.

Rule 9 The Board reserves the right to refuse any team sign up by a two-thirds (2/3) majority opinion of the full Board if the team and/or individual players listed have created disharmony or behaved in a manner prejudicial to order and discipline.

Section 2 Player Status

Rule 1 A player may register for any team he or she wishes subject to Section 1, Rule 9 above. As a registered member of a team, he or she becomes ineligible to play for any other team and is considered "locked-in" to that team for the remainder of that session. Persons who have not signed a release will not be eligible to participate in scheduled G.N.D.A. league play. Should a signature be obtained on the day of the event, the signed release form must be received by the Secretary before the next scheduled match, or the individual's matches and all following matches until the release form is signed will be forfeited. A release form must be signed at the start of each session.

Rule 2 A player becomes a registered member of a team when the team roster and fee is received by the Secretary and the player signs the release on the team roster.

Rule 3 A player may register as a substitute if he or she wishes. As a substitute, he or she cannot play as a regular member of any team, and will not be considered as a member for award and trophy purposes. Members in good standing who are not registered to play in a session will be added to the substitute list unless they notify the Secretary, in writing, a minimum of ten (10) days after final sign-ups that they do not wish to be added to the substitute list.

- A. A substitute list will be established and made available to all captains by the Statistician. This will indicate eligibility of divisions.
- B. Substitute members will be eligible for individual awards such as T80 and Rounds of 9, but not High Out, Most Tons, Superlatives or P.P.D.A.
- C. No player may be signed as a substitute the night of league play, only as a regular team member.
- D. All substitutes must be drawn from a published substitute list.
- E. From the substitute list, or as a new member, substitute members may be used in a match, subject to the following policy:
 1. Only one (1) substitute can be used in a match.
 2. There must be two (2) registered members of a team present for a legal team. If only two (2) registered members are present, and a substitute is used, the match would be played with three (3) players, subject to the rules.
 3. A team can use a substitute in a maximum of five (5) matches during a session.
 4. A team can use any one person as a substitute a maximum of three (3) times during a session.
 5. A substitute can not be used in the last three (3) scheduled matches of the session.
 6. Substitutes can not be used if four (4) registered team members are present at the start of a match.

7. If a match begins using 3 registered members and a substitute, and a registered member arrives late, the team captain must decide if the sub or registered member, but not both, will continue the match, beginning with the next set.
8. A substitute can become a registered member of a team by the captain notifying the Secretary in writing, and upon payment of the appropriate team fee, in accordance with Article IV, Section 3, Rule 4.
9. A substitute member can play in only seven (7) matches during a session.
10. The use of substitutes will not be allowed in any playoffs.

F. Any violation of the above rules will result in that player being ineligible and all points that player participates in will be forfeited and awarded to the opposing team.

Section 3 New Players

- Rule 1** A new player (non-member) may play in a match only as a regular team member. In order for any points scored by such a person to count, his or her name, address, phone number and association membership dues must be received by the Secretary within one (1) week after the match.
- Rule 2** New players may not be added to a team which has the maximum number of six (6) members on its roster. When a new member is added to a roster, the Secretary must be notified as to which registered member is being dropped prior to new member participating in any league matches.
- Rule 3** New members may not be added to a team during the last three (3) scheduled matches of a session. The last three scheduled matches of a session begins with the end of the forth from the last scheduled match. A player must be a registered member with the Secretary before the fourth to the last match ends!!
- Rule 4** Captains wanting to add new members must have the approval of ALL Captains, or Acting Captains should Captain not be available, in their respective division before any new or additional members may be added after the final sign-up roster has been completed and turned in. In the event that ALL Captains of the respective division do not agree to allow the new member to be added, that player cannot be played until the Captain appeals to the G.N.D.A. Board and the Board approves. If these conditions are not met, the added player is considered ineligible.

ARTICLE V. SCHEDULE, THE MATCH

Section 1 Schedule (Line-ups)

- Rule 1** Team Captains (or Acting Captains) must meet prior to the start of the match to schedule players for each event. Singles, doubles and team game should be scheduled prior to each event. All events may, but do not have to be, scheduled at one time. This should be decided by the Captains prior to the start of the match.
- Rule 2** Line-ups may be made BLIND by each captain or may be prearranged by consent of BOTH Captains.

Section 2 The Match – The match shall be defined as a scheduled date of League play, as determined by the Board. It shall consist of four (4) sets of Singles (best two (2) of three (3) legs of Cricket, 501 and if a third leg is necessary, the winner of the cork calling which of these two games are to be played; two (2) sets of Doubles Cricket (best two (2) of three (3) legs); two (2) sets of 501 Doubles (best two (2) of three (3) legs); a best of one (1) set of four (4) person 1001. A Set shall be defined as a single segment or part of the match. A Leg shall be defined as a single segment or part of a set.

- Rule 1** The match shall start at a time designated by the Board, with a grace period of fifteen (15) minutes for the start of the first scheduled event. No more than five (5) minutes may elapse between games and/or events.
- Rule 2** The format for a match in league play shall be determined by the Board, prior to the start of the session.
- Rule 3** The scoring system for a match shall be determined by the Board, prior to the start of the session.

ARTICLE VI. THROWING CORK TO BEGIN A GAME

Section 1 Throwing Cork

- Rule 1** All sets are begun with a toss of a coin to determine the option of throwing cork first, with the winner having the option. The player who throws closest to the cork has the choice of going first or not, when starting the set. Subsequent throws at cork will be the option of the loser of the previous game; except for the final game, where the loser of the original coin toss has the option.
- Rule 2** Only players scheduled in that individual set may throw for cork.
- Rule 3** A re-throw shall be called if (the scorer or) the players in that individual set cannot decide which dart is closest to the cork. Closest to the cork must be determined by sight only. A re-throw shall be called on all ties. (Inner bull ties inner bull, outer bull ties outer bull.) All darts must be removed before re-throwing.
- Rule 4** Should a re-throw be called, the opposite team shall re-throw first, with additional re-throws being on an alternating basis.
- Rule 5** The dart must remain in the scoring area of the dartboard in order to count. Additional throws may be made until the players dart remains in the dartboard. Should the second thrower dislodge the dart of the first thrower, a re-throw will be made with the second thrower throwing first.
- Rule 6** The second thrower, if they so desire, may acknowledge the first dart as an inner or outer bull and ask for that dart to be removed prior to throwing. If the first dart is removed, and the second dart equals that of the first, a tie results and a re-throw becomes necessary with the second thrower throwing first.
- Rule 7** Darts must not be touched prior to the decision of (the scorer or) the throwers.
- Rule 8** In multiple player sets, the order in which players shoot shall be left to their Captain or participating partner. Cork shooter need not be the one who throws first.

ARTICLE VII. SCORING, MARKING, FINISHING, BUST RULE

Section 1 Scoring

- Rule 1** When at all possible, a scorekeeper shall be provided for all games. The scorekeeper shall be a person acceptable to both captains. Scorekeepers shall conduct themselves in such a manner so as not to interfere with or distract the shooter in any way whatsoever.
- Rule 2** For a dart to score, it must remain independently in the dartboard for five (5) seconds after the third or final dart has been thrown by that player.
- Rule 3** Propelling a dart by mechanical or other such means is not allowed.
- Rule 4** In order to score, the point of the dart must be stuck in the bristle portion of the dartboard.
- Rule 5** A dart's score shall be determined from the side of the wire at which the dart enters the dartboard. In the case where the double and triple rings are bounded by bands instead of wires, a dart lodging between the bands where they overlap shall be scored as the double or triple.

- Rule 6** No dart(s) may be removed from the dartboard by the thrower, another player, scorer, captain or spectator until the score of the dart(s) has been verified and marked.
- Rule 7** No portion of the shooter's feet may be advanced beyond the front of the oche line before the dart contacts the dartboard. If this rule is violated by a player advancing within the minimum distance (7' 9-1/4"), the opposing captain will warn the player and his captain. Further violations will result in the forfeiture of the score obtained from the dart(s) thrown.

Section 2 Marking

- Rule 1** It is the responsibility of each player to verify, and mark or cause to be marked, his or her score before removing any darts from the board. The score for that throw remains as written if one or more darts has been removed from the dartboard.
- Rule 2** Errors in arithmetic in games of 01 must stand as written unless corrected prior to the start of that team's next throw. This rule may be waived in the interest of sportsmanship, provided both captains agree.
- Rule 3** In accordance with the inherent strategy involved in the Cricket game, no alteration in scores shall be allowed after the fact. This rule may be waived in the interest of sportsmanship, provided both captains agree.
- Rule 4** If a player throws out of turn, that score shall be removed and the score corrected. The scheduled player shall then throw. The out-of-turn player forfeits his or her next regular turn in the game. The opposing team must challenge the out-of-turn player before any further darts are thrown. Failure to challenge immediately will result in the score standing as written. (This rule may be waived in the interest of sportsmanship. If this rule is waived, the correct scheduled player will throw with all other players throwing as scheduled. Score shall also be corrected.)

Section 3 Finishing

- Rule 1** No fast finishes such as Three in a Bed, 222, 111, Shanghai, etc., are permitted.

Section 4 Bust Rule

- Rule 1** A player BUSTS when his/her three darts (or less) scores one less, equal to (other than the double), or more points than needed to reach zero. When this occurs, the score remains the same as prior to that throw. The next scheduled player then takes his or her regular turn to throw. (In the interest of sportsmanship, no dart(s) which a player still holds after a bust should be thrown for practice.)
- Rule 2** A player who busts may not receive any credit for that throw, i.e. high out, tons, T80, etc.
- Rule 3** A leg is concluded at such time as a player/team hits the double required to reduce the remaining score to zero. Any and all darts thrown subsequently shall not count for score.

ARTICLE VIII. CAPTAINS DUTIES, REPORTING RESULTS, PROTEST PROCEDURES

Section 1 Captains Duties

- Rule 1** Each captain is responsible for the conduct of his team and the accuracy of the scoresheet, and signing the same.
- Rule 2** Captains are responsible for turning in or seeing that their team rosters are turned in.
- Rule 3** Captains are responsible for turning in or seeing that their team fees are paid.
- Rule 4** The home captain is responsible for mailing the official scoresheet for each week's match. A pre-addressed envelope and postage will be provided for mailing the scorecard.

- Rule 5** Submitted scorecard must be postmarked no later than two (2) days after the match started (i.e. by Friday for Wednesday matches.) Scorecard may also be hand delivered to the league Statistician during this time span. Penalty points will be imposed upon the home team for cards not received within seven (7) days of the match. The penalty will be the deduction of one (1) point per day until the full match results are received. The maximum number of points to be deducted will be the number of points won in the match with a minimum of one (1) point.
- Rule 6** Partial match results as specified at the session's captains' meeting must be called in to the G.N.D.A. voicemail system by 2:00 P.M. on the day following the match. A penalty of one (1) point may be imposed for failure to call in match results. Exceptions to the penalty will be made in the event of voicemail system failure. If the captain suspects such failure, he/she should contact a Board member within two (2) hours of the deadline specified above. (Secretary's Note May 2004: The G.N.D.A. voicemail system is currently inactive.)
- Rule 7** Captains are responsible for initiating any protest on behalf of their team or team members.
- Rule 8** Captains must immediately inform the Secretary of any change in their team roster.
- Rule 9** It is the responsibility of the team captain to see that all rules and policies of the G.N.D.A. are adhered to. (Violations of these rules and policies may result in the forfeiture of points!!)

Section 2 Reporting Results

- Rule 1** Both captains shall verify the accuracy of the scoresheet by signing it prior to submitting it to the league Statistician.
- Rule 2** The official scoresheet shall be completed and mailed to the league Statistician no later than twenty-four (24) hours following competition.
- Rule 3** The official scoresheet shall be used to calculate team and individual standings.
- Rule 4** The home captain is responsible for mailing the official scoresheet for each week's match. A pre-addressed envelope and postage will be provided for mailing scorecard. After placing the card in the envelope and sealing same, the captains shall further verify the submission by signing across the envelope's seal.
- Rule 5** Submitted scorecard must be postmarked no later than two (2) days after the match started (i.e. by Friday for Wednesday matches.) Scorecard may also be hand delivered to the league Statistician during this time span. Penalty points will be imposed upon the home team for cards not received. The penalty will be the deduction of one (1) point per day until the scoresheet is received as specified above. The maximum number of points to be deducted will be the number of points won in the match with a minimum of one (1) point.

Section 3 Protest Procedures

- Rule 1** Any team player in good standing may file a protest regarding G.N.D.A. league play. Any member in good standing may file a protest regarding G.N.D.A. sanctioned functions.
- Rule 2** Details must be received in writing by the G.N.D.A. Secretary no later than seven (7) days following the alleged infraction or the protest will be considered invalid. Upon receipt of the written protest, the Vice-President shall appoint a chair a committee of not less that three (3) available league members not directly involved in the protest, who will meet within one week (seven days) and rule on the matter. If the Vice-President is involved in the protest, the highest ranking officer not involved will appoint a committee and chairperson. Should all elected officers be involved in the protest, the senior Board member shall assume the previously stated responsibilities. Their decision is final.
- Rule 3** A protest may be filed by any team captain whether it involves his team or another team.

ARTICLE IX. POSTPONEMENTS, RESCHEDULING, FORFEITURE, WITHDRAWAL

Section 1 Postponements

Rule 1 In the event of necessity, postponement of league play may be arranged by the Board by contacting all team captains at least seventy-two (72) hours prior to the scheduled matches. The postponed matches must be rescheduled within ten (10) days. In the case of extenuating circumstances, such as a bar being closed, accident, or "Act of God", matches must be rescheduled at the earliest possible convenience.

Section 2 Rescheduling

Rule 1 In the event of necessity, of rescheduling of a league match, rescheduling may be arranged with the consent of both captains. Both the Secretary and the Statistician must be notified prior to the regular scheduled starting time of the match. Date of rescheduled match must be within ten (10) days of the originally scheduled match or date of play must be approved by the Board. (Except for the last scheduled match of the session, which cannot be rescheduled except by mutual agreement of both team captains and the G.N.D.A. Board.)

Section 3 Forfeiture

Rule 1 Forfeits will be taken under advisement by an arbitration committee appointed by the Vice-President, providing the Vice-President is not involved in the forfeiture. If the Vice-President is involved, the committee shall be appointed by the highest ranking officer not involved. Should all elected officers be involved, the senior Board member shall appoint the arbitration committee. The decision of the committee is final. (To avoid forfeiture, see Section 2 above concerning rescheduling.)

Rule 2 Should a forfeit occur, a minimum of two (2) players must be present from one team to be awarded the pointed forfeited by the team not present. Arbitration committee will determine the points won and/or lost.

Rule 3 The Chairperson of the arbitration committee is responsible for informing the league Statistician of points won and/or lost for both teams involved in the forfeiture.

Rule 4 A team that has forfeited a match must notify the Board three (3) days prior to it's next scheduled match regarding it's problem, or that team will be considered withdrawn and all points won or lost will be null and void.

Section 4 Withdrawal

Rule 1 A team may withdraw from the league after the G.N.D.A. has been informed in writing. All points won or lost by a withdrawn team shall be considered null and void.

Rule 2 All tons, high-outs, T80's, etc. thrown for a withdrawn team shall be considered null and void and will not be counted in the tally for individual awards.

Rule 3 The remaining teams points that were won and/or lost against withdrawn team will be determined by arbitration committee as outlined in Section 3 above.

ARTICLE X. TIES AND PLAYOFFS

- Section 1** All teams in contention for a division championship must be prepared to play off ties within seven (7) days following the last regularly scheduled matches of the session.
- Section 2** No postponements will be allowed, except in extenuating circumstances, such as an “Act of God”.
- Section 3** All playoffs shall be at a site selected by the Board, with consideration given to the choices of site preferred by the captains of the participating teams.
- Section 4** Such teams in each division, as decided by the Board, must be prepared to play off within fourteen (14) days for the league championship. The winning team will be considered the league champions.

ARTICLE XI. POLICY AND RULE CHANGES

Section 1 Policy Changes

- Rule 1** Policy changes, temporary rulings, and general information may be announced on the weekly standings sheet or a supplementary sheet. These policies will be considered to be in effect immediately. It is the responsibility of each member to read these announcements. Policy changes and temporary rulings may include, but are not limited to, changes in reporting match results, changes in match format, and changes in team or player status. Unless an earlier expiration date is specified, such changes will expire one (1) year after initial Board approval. Changes made for a longer duration must be made as amendments per Section 2 below.

Section 2 Rule Changes

- Rule 1** These rules may be amended by a two-thirds (2/3) majority vote of the General Membership or the Board. Written notification must be provided to current team captains at least fifteen (15) days prior to any vote to amend these rules.